Game Play Presentation & Critical Question

engl 207 / sec. A / winter quarter 2008-09 / chang



Our class covers a broad survey of texts, from text games to literature to hypertexts to cultural studies theory to video games. One of the best ways to explore and understand a text is through close reading. Another way to explore and understand a text, using what you have gained through reading, is through lively discussion and questioning both the text and your experience of it.

In order to accommodate everyone in the class, you will sign-up for a readings presentation in small groups of no more than three. As a team, you will play the game for that day, you will read the texts assigned for that week, and then generate a critical and analytical question to get class discussion started for the day. You will

be required to create a 1-page handout copied for the whole class that may include: a brief biography of the writer or game creator, a brief synopsis of the text or game, your critical question, and any other information you feel is useful or relevant. Presentations are 3 to 5 minutes and should include a demonstration of play.

What is a Critical Question?

context as we read it now?

Generating critical questions is a necessary and useful academic skill; critical questions are often the beginning of intellectual or theoretical or artistic exploration, require active and attentive reading and thinking, and can generate the beginnings of analysis, multiple perspectives on an issue, topics for research, ways to critique and understand a text, and further curiosity for the material at hand.

Your critical question for your readings presentation should develop from a close reading of one of the week's texts and your critical thinking about the text. What questions or concerns do you want to ask of the text? What questions or concerns does the text ask of you? Your critical question should be developed, dimensional, and complex that pushes beyond simple questions of theme, symbolism, personal opinion, or personal reaction. Consider the following when generating your critical question; your critical question:

-May think about the larger critical questions of our class, beyond just the course goals. What does the text reveal about our "culture"? How and why and what does the text respond to, reassert, or critique keywords

-Contextualizes the text in history, geography, politics, academia, and its conditions and modes of production. In other words, how and why and what is important about when the text was made, who the text was made for, where it was made, how it was made, and why it was made? What does its context tell us about our own

The ability to generate a critical question (and critical answer) will be invaluable for your Keyword Major Papers as well.

Guidelines and Due Dates

Format: 3 to 5 minute oral presentation, prepare a critical question for the class

prepare a 1-page typed handout, copied for the class, posted to the class blog with the subject

line formatted like: "9/26 READINGS PRESENTATION: World of Warcraft"

include a game play demonstration, which may require rehearsal make connections to specific passages of the texts for the week

be prepared to answer your own question

Evaluation: you will be graded on preparedness, quality of handout, and overall cooperation

every group member must contribute to the presentation in some way

on the date of your presentation, presenters **must** email me with a one paragraph assessment of your presentation partners' discussion, division of work, each person's responsibilities, how

much time you spent on the presentation, and a final cumulative evaluation score,

from 1 = poor to 5 = excellent, of each of your partners' enthusiasm and contribution to the

presentation

Due: on your sign-up date, at least once during the quarter